

LUCIA JEESUN LEE

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## EDUCATION

*M.P.S. in Interactive Telecommunication Program* 2008  
*New York University, New York*

*B.A. in Russian Literature* Minor-Spanish 2006  
*Hankuk University of Foreign Studies, Seoul, Korea*

*3D Motion Graphic and Python programming/ Chung CG Institute, Seoul, Korea* 2009

*3D Animation and Experimental Video / Villa Arson, Nice, France* 2007

## PROJECTS

*Dream Tentacle / Ideal Glass, New York* 2010  
*- Multimedia performance/ video installation*

*One / Brooklyn Design Lab* 2009  
*- Single Channel, stop motion animation*

*Longing Motion/ Tom & Jerry's, New York* 2009  
*- Video installation*

*Dream Falls / DIGITAL RITUALS Show, New York* 2009  
*-Site-specific video projection/ installation*

*Babies, Under the Bridge / DUMBO Art Under the Bridge Festival, New York* 2008  
*- Site-specific / interactive animation/ projection under Manhattan Bridge*

*Lost in Rain / ITP Winter Show, New York* 2007  
*- Site-specific / Interactive animation/ video installation*

*Bull Screen / Big Screens Show at IAC, ITP Winter Show, New York* 2007  
*- Multi channel / interactive video / animation*

*Flow from Far / Villa Arson Video Show/ Nice* 2007  
*- Single Channel/ 3D Animation*

## TEACHING

*Stevens Institute of Technology / Hoboken, NJ* current  
*Adjunct Professor- "Animation I, II"*

*Hostos Community College, CUNY / New York* current  
*Adjunct Professor- "Web Design", "Intro to Digital Toolbox", "Intro to Maya"*

*Queens Museum of Art / New York* current  
*Visiting Educator - Memory Mapping Workshop*

*Nassau Community College / Long Island* 2010  
*Substitute Instructor- "Introduction to Maya"*

*Digital Color Concepts / New York* 2010  
*Instructor - "Introduction to Maya"*

*Queens Museum of Art / New York* 2009

Visiting Educator – “Media and Performance”

**PROFESSIONAL**

<i>Hospital City / New York</i>	2011
<i>Video Projection &amp; Set Designer for a play “Hospital City” at Incubator Art Project</i>	
<i>Queens Museum of Arts / New York</i>	2011
<i>Moderator for a workshop “Idea-lab”</i>	
<i>Ideal Glass / New York</i>	2011
<i>Video Projection Designer for a multimedia show ‘Saint Hollywood’</i>	
<i>Repertorio Espanol / New York</i>	2011
<i>3D Animator for a play ‘In the time of the butterflies’</i>	
<i>Ideal Glass / New York</i>	2010
<i>Video Projection Designer for a multimedia show ‘Emergency Room of Saints’</i>	
<i>Barker DZP / New York</i>	2010
<i>Translator/ Cultural&amp; Design Consultant for the project ‘Chaum’</i>	
<i>Botanirope / New York</i>	2010
<i>3D Modeler/Renderer for an architectural proposal by Dana Karwas</i>	
<i>Street Pictures / New York</i>	2010
<i>Video Projection Designer for a multimedia performance ‘Alchemy of Light’</i>	
<i>Pillar Project / New York</i>	2009
<i>Animator for a dance performance directed by Nathan Guisinger</i>	
<i>Divine Sparks / New York</i>	2008
<i>Animator for a feature-length film Divine Sparks</i>	